

Nintendo®

GAME BOY® color

PITFALL

® DMG-AFLE-USA



INSTRUCTION BOOKLET

BEYOND THE JUNGLE™

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This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.



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THIS GAME PAK WILL WORK WITH BOTH THE GAME BOY® COLOR (DISPLAYING UP TO 56 COLORS) AND WITH THE GAME BOY / GAME BOY POCKET SYSTEMS (DISPLAYING 4 SHADES OF GRAY).

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Precautions

- ¥ Always turn the power off before inserting or removing Game Pak from the Game Boy unit.
- ¥ Do not take apart, crush, bend, or submerge the Game Pak.
- ¥ Store the Game Pak at room temperature, avoiding extreme hot or cold conditions.
- ¥ Keep the connectors clean and dry, and store the Game Pak in the case when not in use.
- ¥ Take a break and stretch after playing for long periods of time.

What Kind of Game Boy Do You Have?

This Game Pak will work on any Game Boy unit you have, including the Game Boy, Game Boy Pocket, Game Boy Color and the Super Game Boy. The game will automatically be in color if played on a Game Boy Color system, and no further tweaking is needed. The game will not be in color on the Game Boy or Game Boy Pocket.

The Story

Pitfall Harry Jr., the son of the famous adventurer, Pitfall Harry, is always looking for some treasure and excitement. One day, while traveling through the dense jungles of South America, he comes across a mysterious rift.

Out of this rift appears Mira, daughter of the Moku leader. Not only is she beautiful and feisty, but she also leads a group of rebels against an evil traitor, known only as the Scourge.

The Scourge has used an evil type of magic, the red Lucense, to summon beasts and monsters and form a vicious army. This army has taken over the Moku civilization and forced its citizens into slavery. Mira has experienced the loss of many friends and family members to this black magic, for which she has sworn to get revenge.

In desperation, Mira was sent by her father to enlist help from outside their dimension. Pitfall Harry Jr. agrees to come and help with only his trusty pickaxe and a weapon. Having lived in the shadow of the exploits of his father for too long, this is exactly the kind of adventure he needs to make a name for himself.

With this dangerous mission before him, Harry Jr. has got to find a way into the city of Shenrak, return blue Lucense to the city, and destroy the evil Scourge.

Now, if only somebody will believe this...

Quick Starting the Game

1. Turn off the unit.
2. Insert the Game Pak.
3. Turn on the unit.
4. To get to the Main Menu, press 'Start.'
5. Press 'Start' again to start the game.

Controls

Start Button

Pauses Game

A Button

Jump

B Button

Use pickaxe

Game Reset

Hold down A, B, Select and Start

Control Pad

Left/Right -

Down -

Up -

To move left or right

To duck or crouch

or extra lift when used while jumping



Game Objectives

Pitfall Harry Jr. has got to get into the city and destroy the Scourge. Along the way he'll encounter deadly monsters, scorpions, pits, swinging vines and falling rocks.

Make sure that Pitfall Harry Jr. collects as much treasure and crystals as possible along the way, because they will become important in finishing a level and defeating the Scourge in the final battle.

Pitfall Harry Jr. has 4 lives. Every time he is hurt, his health meter goes down. If the health meter runs out, Pitfall Harry Jr. loses a life. Along the way, look for Health power-ups to maintain his life.

Screen Information



Lives

Health Meter

Collected Items

Level Information

Environment 1 - The Jungle
Traverse 4 treacherous jungle levels of swinging vines and scorpions.

Environment 2 - The Caverns
Make your way through 4 levels of ice and gas vents.

Environment 3 - The Volcano
Turn off all lava pipes in 4 levels to stop the flow of lava.

Environment 4 - The Prison
Get through 2 difficult levels to set the people of Shenrak free.

Boss Level - ??????



The Jungle



The Caverns



The Volcano

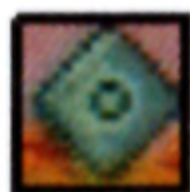


The Prison

Icons



Extra Life



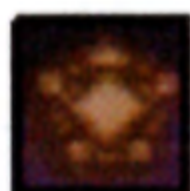
Crystal



Gold Bar



Extra Health



5x Crystal

Passwords

After completing a level, be sure to note the password. To use the code, press 'Select' from the Main Menu to bring Harry Jr. to the password screen. Use the control pad to enter a password, pressing 'up' or 'down' to scroll through the alphabet and pressing 'left' or 'right' to switch to the next letter in the password. After entering the code, press 'A' and your game will continue from the last level saved. To exit without entering a code, press 'Start.'



Tips

- ¥ For additional height on jumps, press 'A' and then forward on the control pad.
- ¥ To make long jumps, stand on the edge of a cliff with one foot dangling off before pressing 'A.'
- ¥ Remember to write down a password after you've completed a difficult level.

Hints and Tips Line **Call 1-900-903-HINT (\$0.95 per minute)**

Credits

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